



Soccer Festival Rules

1. In the event of a penalty shoot out the following will apply:
 - (a) Only the final players on the field at the end of the game shall be used.
 - (b) The goalkeeper must be one of the players
 - (c) The team Manager must advise the Referee of the names of the players; in order of taking penalties, before the shoot-out commences.
 - (d) Each team player will initially take a penalty
 - (e) if the scores are still level then sudden death occurs and penalties will be taken in the original order until a winner is reached.
2. Play will be started and re-started after a goal by a dropped ball on the centre spot
3. Players are allowed in the goal area
4. Goalkeepers – for 9v9 normal rules apply. For all other ages goalkeeper can not kick the ball out of their hands.
5. When a free kick has been awarded, players from the opposition team must retreat a minimum of five yards from the ball
6. In the event that a goal kick would normally be awarded, the goalkeeper shall play the ball as defined in rule 5. For players in Under 7 and Under 8 age groups, goal kicks shall be taken from the penalty spot.
7. The off-side law shall be enforced for 9V9 only
8. Normal pass back to the goalkeeper rules apply
9. All cases of misconduct will be reported to the Manchester County F.A.
10. Photography (still or video) is not permitted at any time during the Festival with the exception of team photos following presentations.
11. A.F.C. Urmston Meadows Soccer Festival WILL be governed by the rules and regulations of the F.A. Matches will be played in conformity with the laws of the game, unless stated below.
12. The Executive Committee has the power to apply, act upon and enforce the rules of the festival and has jurisdiction over all matters including any matters arising not provided for by the rules
13. All teams shall register for
AM from 9.00am. Games will commence at 9.30am.
PM from 13:15 games will commence at 13:30. Upon arrival each team must complete and submit the team declaration form provided.
U7 5v5 (max squad of 8)
U8/U9 7v7 (max squad of 10)
U10/U11 9v9 (max squad of 14)
Girls Teams 6v6 (max squad of 9)
players can be declared for any one particular team and no player can play for more than one team. Please try to ensure a change of strip. In the event of a colour clash the second team will be required to change.
14. All age groups will use a size 4 football; with the exception of Under 7's, 8's and 9's who will use a size 3 football..
15. Two substitutes may be used in any game. Substitutes may operate in a 'roll on', 'roll off' basis. Also, a player who has been substituted may be re-used to take further part in the same game.
16. Any team failing to report for a match will forfeit that match and a 2-0 score will be awarded to their opponents.
17. All qualifying games will be played in one direction; and the time for the game will be announced on the day.
18. In the qualifying rounds, three points will be awarded for a win, two points for a score draw and one point for a goalless draw. If two teams or more are on the same points to qualify then it will be decided firstly by goal difference and then if necessary by goals scored. This is not applicable for Under 7's and Under 8's.
19. In the event that a decision cannot be made regarding rule 19 for a qualifying place this will be decided on penalties in accordance with rule 1.
20. All Finals, Semi-finals, Quarter-finals and Third place play-offs format will be confirmed on the day. Fixtures for the U7s & U8s will be non-competitive i.e. there will be no knock out games. However, a "Fair Play Trophy" will be awarded at the completion of the fixtures.
21. U7's & U8's No player can play more than 40 minutes per day. U9's & U 10's No player can play more than 60 minutes per day. U11's & U12's No player can play more than 100 minutes per day.